



English Homework - Reading & Spelling Shed

Homework for English consists of two activities: reading to an adult and home regularly and learning spelling rules.

Spelling Homework is now set online using a programme called 'Spelling Shed'. This can be accessed on any device using the free website.

Every Friday, each year group will be set a list of words to learn to spell. The words will all relate to a spelling rule. These rules will be taught during the week in class. Spelling Shed gives your child the opportunity to practice their spellings in a fun, engaging way, ready for their spelling test on the following Friday.

The screenshot shows a yellow arrow-shaped card with the following text: "The /ee/ sound spelled with an i" and "Q4 Due: 31/10/19 14:00". Three callout boxes point to different parts of the card:

- Spelling rule that the words will relate to in homework.** (Points to the text "The /ee/ sound spelled with an i")
- Number of assignments (homework tasks) set /completed eg. 0 out of 4.** (Points to the number "0" in the progress indicator)
- Due date / date when assessment must be completed by.** (Points to the text "31/10/19 14:00")

When children click this link, they will be shown this page

There are four levels of difficulty: easy, medium, hard and extreme.



Easy: This allows the player to read the word for as long as they like. The player then chooses the correct spelling from the jumbled letters of that word. The score is 1000pts for a correct spelling and up to a bonus 1000pts for speed plus 1 x 🍌.

Medium: This does not allow the player to read the word. The player listens to the word and then selects the correct spelling from the jumbled letters. The score is 2000pts for a correct spelling and up to a bonus 2000pts for speed plus 2 x 🍌.

Hard: This does not allow the player to read the word. The player listens then selects the correct letters from a series of random letters. The score is 3000pts for a correct spelling and up to a bonus 3000pts for speed plus 3 x 🍌.

Extreme: This does not allow the player to read the word. The player listens then selects the correct letters using a full qwerty keyboard. The score is 4000pts for a correct spelling and up to a bonus 4000pts for speed plus 4 x 🍌.

The children will be able to save points and spend these on their avatar as they wish.

Game Types

There are two other kinds of game:

Bee Keeper - The children can guess their words by choosing letters.

Buzz Words - Make words using random letter tiles.

Children will be allowed to use Bee Keeper and Buzz Words after they have completed the allocated sessions on the practice spellings for that week.